L,Number	Hits	Search Text	DB	Time stamp
6	2462	(273/236,237,441,454,460).ccls.	USPAT;	2004/09/24 14:28
		(434/107,128,247,258).ccls.	US-PGPUB; EPO; JPO	
7	2158925	patent game electronic	USPAT;	2004/09/24 14:28
′ -	2130923	patent game electionic	US-PGPUB;	2001/03/24 14.20
			EPO; JPO	
8	2358971	patent (game near2 board) electronic	USPAT;	2004/09/24 14:29
			US-PGPUB;	
			EPO; JPO	
9	1620598	patent (game near2 board) electronic and	USPAT;	2004/09/24 14:29
		(exclusive near2 right)	US-PGPUB;	
			EPO; JPO	
11	9926	patent and (game) and electronic and	USPAT;	2004/09/24 14:29
		(computer) and (network internet)	US-PGPUB;	
12	1295	notant and (same) and alegtronic and	EPO; JPO USPAT;	2004/09/24 14:29
12	1293	patent and (game) and electronic and (computer) and (network internet) and	US-PGPUB;	2004/03/24 14.29
		(463/\$).ccls.	EPO; JPO	
13	462	patent near2 game	USPAT;	2004/09/24 14:29
10	402	patent nearz game	US-PGPUB;	2001,03,21 14.23
			EPO; JPO	
15	1765	((273/236,237,441,454,460).ccls.	USPAT;	2004/09/24 14:29
	1.00	(434/107,128,247,258).ccls.) and (patent	US-PGPUB;	
		game electronic)	EPO; JPO	
16	1212		USPAT;	2004/09/24 14:29
		(434/107,128,247,258).ccls.) and (patent	US-PGPUB;	
		(game near2 board) electronic)	EPO; JPO	
17	925		USPAT;	2004/09/24 14:29
		(434/107,128,247,258).ccls.) and (patent	US-PGPUB;	
		(game near2 board) electronic and	EPO; JPO	
		(exclusive near2 right))		
18	57	((273/236,237,441,454,460).ccls.	USPAT;	2004/09/24 14:29
		(434/107,128,247,258).ccls.) and (patent	US-PGPUB;	
19	62	and (game near2 board) and electronic)	EPO; JPO	2004/09/24 14:29
19	62	((273/236,237,441,454,460).ccls. (434/107,128,247,258).ccls.) and (patent	USPAT; US-PGPUB;	2004/09/24 14:29
		and (game) and electronic and (computer)	EPO; JPO	
		and (game) and electronic and (computer) and (network internet))	EFO, OFO	
20	29		USPAT;	2004/09/24 14:29
	23	(434/107,128,247,258).ccls.) and (patent	US-PGPUB;	1
		and (game) and electronic and (computer)	EPO; JPO	ł
		and (network internet) and (463/\$).ccls.)		
21	28	((273/236,237,441,454,460).ccls.	USPAT;	2004/09/24 14:29
		(434/107,128,247,258).ccls.) and (patent	US-PGPUB;	
		near2 game)	EPO; JPO	
22	366	patent.ti.	USPAT;	2004/09/24 14:29
			US-PGPUB;	
		//072/026 027 4/2 /52 /52	EPO; JPO	0004/00/00
23	20		USPAT;	2004/09/24 14:29
		(434/107,128,247,258).ccls.) and	US-PGPUB;	
10	300	((patent near2 game) and advantage)	EPO; JPO	2004/00/24 14 22
10	706	11.	USPAT;	2004/09/24 14:30
		electronic	US-PGPUB; EPO; JPO	
14	302	 (patent near2 game) and advantage	USPAT;	2004/09/24 14:30
* J	302	(pacetic freatz game) and advantage	US-PGPUB;	2004/03/24 14:30
			EPO; JPO	
24	7	patent and (game near2 board) and	USPAT;	2004/09/24 14:30
	,	electronic and (exclusive near2 right)	US-PGPUB;	2001/00/24 14.50
		, , , , , , , , , , , , , , , , , , , ,	EPO; JPO	
25	1	patent.ti. and (patent and (game near2	USPAT;	2004/09/24 14:30
	_	board) and electronic)	US-PGPUB;	
			EPO; JPO	
26	13	3850433.URPN.	USPAT	2004/09/24 14:30
27	2	patent.ti. and game and (internet computer	USPAT;	2004/09/24 14:30
		network)	US-PGPUB;	
			EPO; JPO	
28	14	(reward same innovation) and game	USPAT;	2004/09/24 14:30
			US-PGPUB;	
			EPO; JPO	
29	1	("5359508").PN.	USPAT	2004/09/24 14:30

^{29 | 1 | (&}quot;5359508").PN.

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30	3	(US-6131085-\$).did. or (US-20020076674-\$	USPAT;	2004/09/24 14:	30
		or US-20010032189-\$).did.	US-PGPUB		
31	3	((US-6131085-\$).did. or (US-20020076674-\$	USPAT;	2004/09/24 14:3	30
		or US-20010032189-\$).did.) and game	US-PGPUB		
32	1	("5359508").PN.	USPAT	2004/09/24 14:	30
33	3	(("5007641") or ("5373440") or	USPAT	2004/09/24 14:	30
		("5628684")).PN.			
34	48	((new novel) adj2 (strategy tactic)) and	USPAT;	2004/09/24 14:	30
		exclusive and game	US-PGPUB;		i
			EPO; JPO		
35	5	((new novel) adj2 (strategy tactic)) and	USPAT;	2004/09/24 14:	30
		((exclusive sole) with rights) and game	US-PGPUB;		
			EPO; JPO		1
36	1	10/080065	USPAT;	2004/09/24 14:	30
			US-PGPUB		